



ARTS 2313.001IN
Graphic Design
SPRING 2024
Internet Course

INSTRUCTOR INFORMATION

Professor: Coleena Jackson

E-mail: cjackson@com.edu

Phone: 409.933.8535 direct line to my office
409.938.1211 main college number
1.888.258.8859 toll free

Office: 225-62 STEAM Building

Student Office Hours: Monday and Wednesday 2:00 pm -3:00 pm, Tuesday 9:00 am-2:30 pm Please look for me in STEAM 137(graphic arts lab) and STEAM 225-62(my office) I work between both.

Course Communication: Students can email me directly at cjackson@com.edu. **Please include your course and section number in the email.** If you do not include both it may slow response time.

Please keep in mind I will most likely not respond past 5 pm or during the weekend. Quizzes and projects are due on Sunday evenings, and I do not accept late work for any reason. So, you must plan if you need help. Also, please note that you should check your COM email daily!

Communicating with your instructor: ALL electronic communication with the instructor must be through your COM email. Due to FERPA restrictions, faculty cannot share any information about performance in the class through other electronic means.

COURSE INFORMATION

Required MindTap Resources: Graphic Design Solutions 6th Edition **(you must use the 6th edition)**
Published by Cengage Learning. **The access code is required you must purchase it.**



ISBN

978-1-3375544-5-9 Access Code

978-1-3377540-1-9 Loose Leaf and Access Code

Textbook Purchasing Statement: A student attending College of the Mainland is not under any obligation to purchase a textbook from the college-affiliated bookstore. The same textbook may also be available from an independent retailer, including an online retailer.

To see if the book is available from the publisher, you may contact them directly: [Cengage Learning](https://www.cengage.com)

The cost of the MindTap access code from Cengage is \$92.

The cost from the COM Bookstore is \$129.60 for the Code only or \$167.15 for the loose leaf and Code.

Once you purchase your access code you must log into Arts 2313 from D2L and look for the MindTap link. DO NOT GO DIRECTLY TO CENGAGE AND TRY TO LOG IN. You must purchase your access code, log into our class in D2L, click on the MindTap link, and follow the instructions to enter your access code.

After you enter the access code the first time, when you return to D2L you won't have to go through the setup again.

Course Description: Studio course that introduces basic objectives, principles, and methods used in graphic design. The course focuses on creativity, aesthetic judgment, and critical-thinking skills to expand conceptual solutions within the realm of contemporary graphic design.

Required Supplies

1. Cengage Access Code
2. Sketch Pad
3. Camera for capturing images, a cell phone will work just fine.
4. Access to a computer, internet, and software like MS Office or Adobe Creative Cloud. Adobe is provided free of charge, and you will receive an email from Adobe to your COM email with a link to get set up. The login will use your COM username and password. Please make sure to check during the first week of class to make sure your Adobe login is working.

COURSE REQUIREMENTS

Goals of this Course

An Advisory Committee of professionals who work within the Graphic Arts industry has determined goals for this course. This course is an overview of graphic design and the role creative design plays in our culture. Students will complete all chapters, quizzes, and projects assigned by the instructor.

Student Personal Responsibilities

1. PURCHASE THE MindTap Access Code and complete Chapters 1-15
2. Complete all chapter quizzes and projects on time.

DETERMINATION OF GRADE

Grading System

Items	Points	% Of Grade	
Chapter Quizzes 1-15	TBD per quiz	60	
Project 1 Develop a Design Brief and Logo Concept	100	20	
Project 2 Final Project – Ads or Website	100	20	
Total		100	

1. **MindTap Chapters:** Students will be **required to complete Chapters 1-15** in your *Graphic Design Solutions*, *required* MindTap. Doing the MindTap will help prepare you for your 15 Quizzes and 2 projects.
2. **Chapter Quizzes:** Students will be required to complete chapters 1-15 Quizzes 60% of your grade.
3. **Projects:** Two projects will be assigned and will make up 40% of your grade.

Please Note: (syllabus, grades, and projects are subject to change)

All typos in the Final Project will represent -5 points. (Typos include misspelled words, superfluous words/letters, extra spaces, double returns, etc.)

Grading Scale:

90 - 100% = A

80 - 89% = B

70 - 79% = C

60 - 69% = D

Any grade below 60 is an F.

COURSE SCHEDULE

Please make note of all due dates. **I will not accept late work.**

Week	Date	MindTap Chapters	Assessment Due Sundays at midnight See due dates for Project 1 & Project 2	Name of Assessment
1	1/15	Read the Syllabus, Purchase the Access Code, Get familiar with D2L and MindTap		MindTap Tour
2	1/22	Ch. 1 The Graphic Design Profession pgs. 1-18	1/28	Chapter 1 Quiz
3	1/29	Ch. 2 Graphic Design Basics pgs. 19-33	2/4	Chapter 2 Quiz
4	2/5	Ch. 3 Typography pgs. 35-63 Ch. 4 The Design Process pgs. 65-89	2/11	Chapter 3, & 4 Quizzes
5	2/12	Ch. 5 Concept Generation and Creativity pgs. 91-109. Ch. 6 Visualization, Icons, and Color pgs. 111-131	2/18	Chapter 5 & 6 Quizzes
6	2/19	Ch. 7 Composition pgs. 133-157 Ch. 8 Proportional Systems, The Gird, and Brochure Design pgs. 159-178	2/25	Chapter 7 & 8 Quizzes
7	2/26	Ch. 9 Posters pgs. 180-211,	3/3	Chapter 9 Quiz
8	3/4	* Project 1_ DESIGN BRIEF DUE AND LOGO CONCEPTS DUE	*Please note this project is on Due WEDNESDAY MARCH 6 @ Midnight	Project 1_Design Brief Due and Logo Concepts Due
SPRING BREAK 3/11-15				
9	3/18	Ch. 10 Book Covers pgs. 213-236	3/24	Chapter 10 Quiz
10	3/25	Ch. 11 Branding and Visual Identity pgs. 238-283	3/31 Easter Sunday	Chapter 11 Quiz
11	4/1	Ch. 12 Advertising pgs. 285-325	4/7	Chapter 12 Quiz
12	4/8	Ch. 13 Web, Mobile and Motion Design pgs. 328-369	4/14	Chapter 13 Quiz
13	4/15	*Project 2_FINAL PROJECT DUE	*Please note this project is Due WEDNESDAY APRIL 17 @ Midnight	Final Project Ads or Website
14	4/22	Ch. 14 Package Design pgs. 371-392	4/28	Chapter 14 Quiz
15	4/29	Ch. 15 The Portfolio and Job Search pgs. 394-405	5/5	Chapter 15 Quiz
16	5/6	I will be reviewing calculations and posting grades		

NOTE: The course Schedule is subject to change. But will be communicated online via D2L.

Attendance:

This is an online class, and you are required to participate and complete all assigned work. You are expected to log in to your course at least twice a week and complete all Quizzes each Sunday by 11:59 pm. You must upload projects 1 & 2 on time with all the required elements. **I do not allow retakes for missed quizzes or late projects.**

Make-Up Policy: **Make-ups on Quizzes or Projects are not allowed.** Students must meet all deadlines. I have posted all content, and all quizzes and projects are available on the first day of the course. Students are allowed to work ahead.

Extra Credit: **There is no extra credit in this course.**

ADDITIONAL COURSE INFORMATION

Online

Please feel free to contact me with questions at any time. Communication between us regarding your Design Brief, Logo, and Final Project will be much easier if we handle it ASAP.

FORMAT OF LEARNING ACTIVITIES & ASSIGNMENTS

Teaching Methods:

To accomplish the educational purpose, this course will provide multiple instructional tools to assist in your learning. Included in MindTap are online videos, flashcards, and publisher resources. Quizzes and projects will test comprehension, learning, and skills.

Lectures/Demonstrations:

Important material from the text and outside sources will be covered in this course. You should plan to take careful notes as you progress through your MindTap chapters.

Concerns/Questions Statement: If you have any questions or concerns about any aspect of this course, please contact me using the contact information previously provided. If, after discussing your concern with me, you continue to have questions, please contact the Fine Arts Department Chair, Paul Boyd at 409-933-8342, pboyd@com.edu

SUCCESS TIPS FOR STUDENTS

While enrolled in this course, you will have access to the Adobe Creative Suite. Please look for an email from Adobe in your com.edu email. This email will come during the first week of class. Follow the link to set up free use of the software while enrolled in this course. The graphic arts lab will also have access to the Adobe suite. You are welcome to use our labs. Please check the course menu in D2L for lab times. The lab is in the STEAM Building on the first floor. Room 143.

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If you want to work in a Microsoft product like Word or PowerPoint, you may want the free student software. Please contact IT for instructions on how to download a version.

Academic Dishonesty: Any incident of academic policy will be dealt with in accordance with college policy and the Student Handbook. Academic dishonesty – such as cheating on exams is an extremely serious offense and will result in a **grade of zero** on that exam and the student will be referred to the Office of Student Conduct for the appropriate disciplinary action.

Plagiarism: Plagiarism is using someone else’s words or ideas and claiming them as your own. Plagiarism is a very serious offense. Plagiarism includes paraphrasing someone else’s words without giving a proper citation, copying directly from a website, and pasting it into your paper, and using someone else’s words without quotation marks. Any assignment containing any plagiarized material will receive a **grade of zero** and the student will be referred to the Office of Student Conduct for the appropriate disciplinary action.

Resource about avoiding plagiarism:

<https://www.plagiarismtoday.com/2006/08/02/web-design-plagiarism/>

[Plagiarism and web design: prevention and reaction](#)

STUDENT LEARNER OUTCOMES

Student Learner Outcomes: Upon successful completion of this course, students will:

1. Understand the basics of Graphic Design
2. Develop a Design Brief
3. Apply the Design Process

Core Objectives: Students successfully completing this course will demonstrate competency in the following **Bolded Core Objectives:**

1. **Critical thinking skills** – to include creative thinking, innovation, inquiry, and analysis, evaluation, and synthesis of information.
2. **Empirical and quantitative skills** – to include the manipulation and analysis of numerical data or observable facts resulting in informed conclusions.
3. **Communication skills** – to include effective written, oral, and visual communication.
4. **Teamwork** – to include the ability to consider different points of view and to work effectively with others to support a shared purpose or goal.
5. **Social responsibility** – to include intercultural competency, knowledge of civic responsibility, and the ability to engage effectively in regional, national, and global communities.
6. **Personal responsibility** – to include the ability to connect choices, actions, and consequences to ethical decision-making.

Student Learner Outcome	Maps to Core Objective(s)	Assessed via this Assignment
1. Understand the basics of graphic design	Critical thinking skills	Chapter Quizzes
2. Develop a design brief	Communication skills	Project 1_ Design Brief

3. Apply the Design Process	Social Responsibility	Project 2_ Final Project_ Ads or Website
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Institutional Policies and Guidelines

Grade Appeal Process: Concerns about the accuracy of grades should first be discussed with the instructor. A request for a change of grade is a formal request and must be made within six months of the grade assignment. Directions for filing an appeal can be found in the student handbook https://www.com.edu/student-services/docs/Student_Handbook_2023-2024_v2.pdf. *An appeal will not be considered because of general dissatisfaction with a grade, penalty, or outcome of a course. Disagreement with the instructor’s professional judgment of the quality of the student’s work and performance is also not an admissible basis for a grade appeal.*

Academic Success & Support Services: College of the Mainland is committed to providing students the necessary support and tools for success in their college careers. Support is offered through our Tutoring Services, Library, Counseling, and through Student Services. Please discuss any concerns with your faculty or an advisor.

ADA Statement: Any student with a documented disability needing academic accommodations is requested to contact Kimberly Lachney at 409-933-8919 or klachney@com.edu. The Office of Services for Students with Disabilities is located in the Student Success Center.

Textbook Purchasing Statement: A student attending College of the Mainland is not under any obligation to purchase a textbook from the college-affiliated bookstore. The same textbook may also be available from an independent retailer, including an online retailer.

Withdrawal Policy: Students may withdraw from this course for any reason prior to the last eligible day for a “W” grade. Before withdrawing students should speak with the instructor and consult an advisor. Students are permitted to withdraw only six times during their college career by state law. The last date to withdraw from the 1st 8-week session is February 28. The last date to withdraw from the 16-week session is April 22. The last date to withdraw for the 2nd 8-week session is May 1. The last date to withdraw for spring mini session is May 29.

FN Grading: The FN grade is issued in cases of *failure due to a lack of attendance*, as determined by the instructor. The FN grade may be issued for cases in which the student ceases or fails to attend class, submit assignments, or participate in required capacities, and for which the student has failed to withdraw. The issuing of the FN grade is at the discretion of the instructor. The last date of attendance should be documented for submission of an FN grade.

Early Alert Program: The Student Success Center at College of the Mainland has implemented an Early Alert Program because student success and retention are very important to us. I have been asked to refer students to the program throughout the semester if they are having difficulty completing assignments or have poor attendance. If you are referred to the Early Alert Program you will be contacted by someone in the Student Success Center who will schedule a meeting with you to see what assistance they can offer in order for you to meet your academic goals.

Resources to Help with Stress:

If you are experiencing stress or anxiety about your daily living needs including food, housing or just feel you could benefit from free resources to help you through a difficult time, please click here <https://www.com.edu/community-resource-center/>. College of the Mainland has partnered with free community resources to help you stay on track with your schoolwork, by addressing life issues that get in the way of doing your best in school. All services are private and confidential. You may also contact the Dean of Students office at deanofstudents@com.edu or communityresources@com.edu.

Academic Dishonesty: Any incident of academic policy will be dealt with in accordance with college policy and the Student Handbook. Academic dishonesty – such as cheating on exams or projects is an extremely serious offense and will result in a **grade of zero** on that exam or project and the student will be referred to the Office of Student Conduct for the appropriate disciplinary action

Plagiarism: Plagiarism is using someone else's words or ideas and claiming them as your own. Plagiarism is a very serious offense. Plagiarism includes paraphrasing someone else's words without giving a proper citation, copying directly from a website, and pasting it into your paper, and using someone else's words without quotation marks. Any assignment containing any plagiarized material will receive a **grade of zero** and the student will be referred to the Office of Student Conduct for the appropriate disciplinary action.